

Introduction

- AutoDCR is a first kind of Software in India, which is a Unique & innovative way of automatic scrutiny of Building proposal by reading CAD drawings. It is used to automate the lengthy & cumbersome manual process of checking the development regulations, thus reducing the paper work and effort for Architects as well as Corporation. As well as It helps in attaining the e-Governance with supplying all electronic versions of the documents.
- Software reads the building entities from drawings, geometrically maps each & every entity by corresponding with complex & interlinked rules. It produces relevant reports embedded in drawings as well as in printed format.
- Software needs Preformatted Drawing with some specification and identifications. As per AutoDCR requirement all the Layout/Building items like Prop. Plot, Abutting Road, Proposed Work, Bldg. detail should be drawn under corresponding layer.

Information

- LS/Architect/Engineer needs to make his Proposal Drawings as per AutoDCR requirement and submits to Corporation.
- Corporation will first verify submitted Drawing and then Proposal will be checked through AutoDCR Software.

(Note: Only Preformatted Drawings drawn as per AutoDCR requirement without any failing Objects shall be considered for Auto scrutiny through AutoDCR Software)

Instructions

AutoDCR is a layer based Software, it only identifies the Object, if it is drawn on particular layer and having proper Text or Naming Conventions provided as below.

- Architectural Drawing must be created on specific layer. And Layer must be having a LayerName and color as distinguish below.
- No one other object should be drawn on particular Layer.
- No one Object or Text should override to same Object or Text.
- Each Object should be drawn with LWPolyline only and certainly that Polyline must be closed by using closed option in PolyLine command.
- Specific Objects like Road, Passage should have Centre line drawn in same Layer as an Open Polyline by using CentreLType.
- Each Object should have perfect position. e.g. Plot (object) must be overlapped with Main Road. (Object)
- Certain Layer can have a Main object as well as Sub Entities. e.g. Staircase : Main Object (Staircase closed Polyline) will be in _Staircase layer having ByLayer color, while Staircase's Sub Entities like Intermediate Floor, Flight width shall be on same Layer and having different color (Not ByLayer Color)
- Layout Detail & Building Detail should be there in a Single AutoCAD drawing file and in <u>1:1 Scale</u> only.
- Layout/Building Sub-Items must be <u>exactly inside of outer closed polygon as per their place in architectural plan.</u> This means none of the edge or vertex of inside entity should be drawn outside its container entity. For example, Open Space Area Poly must be exactly inside the Main plot poly.
- Every Layout/Building Entities should be given a specific/unique name (Text or MText entity) on the same layer & inside the entity poly. If Text(name) not found inside any Entity then AutoDCR will generate the Text(name) automatically. Naming Conventions should be followed properly. e.g. Names to Entities should be given properly without using abbreviations and should be practically used, so the software can identify perfect entity.
- If in Layout Plan, Two Typical Bldgs (Prop.work) are provided & they are mirrored to each other, in that case User should provide two separate Building Detail for each Prop.Work.
- All Objects(Layers detail) should be drawn on Same Plane(Single UCS- XY Plane), Properties like value of Z coordinate, Elevation or Different UCS should not be in inside AutoCAD Drawing file

How To Draw As per AutoDCR requirement

(Note : Main Entity Color must be ByLayer color , Where SubEntity on the same Layer would be having a different color) For Proposed Development Proposal:

Layer name	Layer	Description	Naming	
	Colour		Convention	
_Amenity	ByLayer:4	Draw amenity Space as closed polyline with Single Text/Mtext inside it on same layer.		
_ArchProj : • F.Bed • Weathershed • Wardrobe • Loft • Cantilevered Portico • Otta • Arch Proj. • Connecting Corridor	ByColor:22 ByColor:24 ByColor:23 ByColor:26 ByColor:27 ByColor:207 ByLayer:21 ByColor:204	Draw Architectural Projections such as Weathershed , Flower-Bed, Wardrobes, Lofts, Portico, Otta,Architecture Projection and Connecting Corridor as Closed Polyline with Text inside it. (Projections except Arch. Proj. shall be drawn in described color not in ByLayer color)		WEATHER SHED ARCHPROJ W1 WARDROBES
_ArtiVentiShaft	ByLayer:83	Draw a closed poly with Text for Artificial Ventilation Shaft or Duct.		
_Balcony Service Verandah 	ByLayer:25 ByColor:230	 Draw Each individual Balcony as closed Polyline with Text on same layer. Service Verandah can be Marked by using Tool "Mark>Balcony> Service Verandah " 		ArtiVentishaft ARCHPROJ BALCONY
_Building	ByLayer:52	Building poly is used to group all floor plans and sections of the same Building.(<i>This is just a</i> <i>logical Group of Building</i>). (<i>Area or size of Building Poly</i> <i>does't have any meaning in</i> <i>AutoDCR</i>)	Naming Convention Should be Provided A(Bldg.Name) inside Bldg. Poly	A-WING Building
_BurialPlaceLine		Draw Open Polyline with text for BurialPlaceLine		

_CarpetArea	ByLayer:191	A Closed poly with Text on this layer represents a Carpet Area or Tenement Area. (It should cover total area of one Tenement except walls.) In case of Bunglow(Splited Tenement) give same text to all carpet poly inside one Bldg.		Image: Store Image: Store S
_Chowk / _OTS	ByLayer:42	Draw Chowk/ OTS area as a closed Polyline with Text on _Chowk/_OTS Layer.		18 000000000000000000000000000000000000
_CommFSI • Free FSI @Basement • Existing FSI	ByLayer:150 ByColor:134 ByLayer:150	Draw a closed FSI PolyLine, which is used as a Commercial Purpose. (<i>Line type of Existing FSI poly</i> <i>should be</i> ACAD_ISI02W100)		
_CompoundWall	ByLayer:252	Closed polyline of compound wall to be drawn on this layer	0.0 m. high compound wall.	
_Door	ByLayer:114	overlapping plot. Door shall be drawn as a closed polyline with Text. Door Height should be given in Text as described here. (<i>Text's Insertion Point must be Inside Poly</i>)	D-2.10 D1-2.10 FD-2.40 RS-2.50	KITCHEN P2-2:06 BEDROOM C C D1-2:06 BEDROOM C C C C C C C C C C C C C
	ByLayer:241	Electric line shall be drawn as open Polyline with Text whose insertion Point lies on the Polyline. (Note : High or Low Voltage capacity must be written at a starting of Text)	High Tension Line	A-1 (GOMATHY)
 Exstructure : Exist.work To be Demolished Exist.work To be Retained 	ByLayer:242 ByColor:5	Draw an Existing work as a closed Polyline with Text inside it.		Extructure TO BE RETAINED-1
				18.00 mt. WIDE ROAD

Floor	ByLayer:153	 Floor poly should be drawn as a closed Polyline with Text on same Layer. This is just a logical Group of all floor Entities. Common Reference Point Draw a circle on _ResiFSI layer inside each floor poly at the same point. You can draw it on common areas of the bldg. such as lobby, staircase, lift etc. Direction Reference Point Draw a circle on _Floor layer inside each floor poly at the same point. You can draw it on common areas of the bldg. such as lobby, staircase, lift etc. Direction Reference Point Draw a circle on _Floor layer inside each floor poly at the same point. You can draw it on common areas of the bldg. such as lobby, staircase, lift etc. Note: Common Reference point & Direction Reference point must be inside Each Floor at same location Floor Name: Floor Plan will be automatically link with Section by matching the Floor Name. If the Floor is Typical Floor, It should be Named with Proper Naming convention. Naming Convention for Floors Normal Floor: X Floor Plan Typical Floor: TYPICAL-X,Y & Z FLOOR PLAN Note: X represents the Floor Name should be provided by using Hyphen(-), Comma (,) and (&) in proper manner. Each Floor Plan must be having a corresponding Section Floor. 	Naming Convention will be Provided as per shown in Description	WARDROBES WEATHER SHED WH UOFF ULT UNING ROOM LUNING ROOM Attiventishaft ULT COMMON BALCONY REFERENCE POINT DIRECTION REFERENCE POINT TYPICAL - FIRST, SECOND FLOOR PLAN
_FloorInSection	ByLayer:132	Section floor poly will represent each floor section with its name inside SectionFloor : Floor Plan will be automatically link with SectionFloor by matching the Floor Name. If the FloorPlan is Typical Floor Plan, It should be Named with Proper Naming Convention.	Inside SectionFloor: SECOND FLOOR, THIRD FLOOR, GROUND FLOOR.	FIRST FLOOR LIFT SHAFT
_GroundLevel	ByLayer:63	The Ground level line should be drawn as an open polyline in the section poly. Prop.Ht. will be considered from GroundLvl Polyline		ARST FLOOR STILT FLOOR PARKING FLOOR FLAN PARKING FLOOR FLAN GL
_IndFSI • Free FSI @Basement • Existing FSI	ByLayer:163 ByColor:134 ByLayer:163	Draw a closed FSI Polyline, which is used as a Industrial Purpose. (Line type of Existing FSI poly should be ACAD_ISI02W100)		
_ IndivSubPlot	ByLayer:180	For plotting layout draw individual subplots on '_indivsubplot' layer inside main plot which will be on '_Plot' layer.		plot E-9 C-5 C-6 99 C-8 0 0 <tr< th=""></tr<>

IntDPRoad	Byl aver:61	Draw an Existing/Proposed DP	12 50 m wd	
	ByLayer.or	Road as a closed Polyline with text inside it. (Note : Road width must be written at a starting of Text)	Existing Road	OFFN BACE UNDERING 4. OMT. WIDE RICAD
_InternalRoad	ByLayer:3	Draw Each Internal Road as a Closed Polyline with Centre Line (Ltype-CentreLine) & Single Text inside each. (Road Width should come first in Text).)	7.50 mt. wd. Internal Road	7.50 ML WIDE INTERNAL ROAD
_Lift	ByLayer:171	A closed polyline on the inner dimensions of the lift should be drawn on this layer with Text. Lift. Machine Room shall be also drawn in same Layer with Text "Machine Room"(In Dashed line- line type) At terrace Floor & draw corresponding Machine room at Section		
_MainRoad	ByLayer:20	Draw Each Main Road (Abutting the Plot) as a Closed Polyline with Single Text inside each. (Road Width should come first in Text) (Building Line of Road can be mark by Mark>Bldg.Line tool)	12.00 mt. wd. Main Road	P d f f f f f f f f f
_Marginline	ByLayer:253	Margin Polylines will be created by System (User need not do anything on this layer.)		
_NETPLOT	ByLayer:145	Netplot area is a Net area after Deduction of RoadWidening/Reservation From Gross Plot area		
_NotInProposal	ByLayer:141	Plot area which is not in possession or which is not in proposal to be drawn as a closed polyline on this layer.		
_OtherPLTBoundary	ByLayer:103	Draw closed Ploylines for Other Plot Boundary i.e. Plot area as per Document		
_Parking	ByLayer:60	Draw a closed Polyline for Parkings on "_Parking" Layer. You can also use Insert tool to insert Parking Poly in your drawing. Car Parking-CP, Two-Wheeler Parking-TW, Transport vehicle-TV		StarCase TW TW TW TW TW TW CP CP CP CP UFT PARKING

_			· <u> </u>	
_Passage	ByLayer:243	Draw Passage as a Closed Polyline with Centre Line (Ltype- CentreLine) & Single Text inside	Text should be start with width of Passage	03-125 07-125 07-125 07-125 07-125 07-125 07-125 07-125 07-125 07-125 07-125 07-125
		each.	Ex 1.80mt. wide Passage	
				0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-2.10 0-11/125_BED ROOM 0-2.10 0-2.10 0-2.10 0-2.10
				ArchProj
_Pathway	ByLayer:15	Draw Approach road or Pathway as a Closed Polyline with Centre PLine (Ltype-CentreLine) &	Text should be start with width of Pathway	7.50 ML WIDE APPROACH ROAD
		Single Text.	Ex 1.50mt. wide Pathway	
_Plot	ByLayer:7	Draw Plot as a closed Polyline		
		with Text inside it. At Layout Plan & Key Plan		F-14 F-13 F-12 F-11 F-11
				8.00Mt.WIDE ROAD
_ Podium	ByLayer:40	Draw closed Polyline for Podium Structure in Layout Plan		
_PropWork	ByLayer:1	Prop.work is a Built up area(Max.Coverage Area) For Each Building. Draw Prop.work as	Naming Convention Should be Provided	WARDROBES WEATHER SHED ArtiVentishaft
		it. At Layout Plan	A(Bldg.Name) inside Bldg.	
		Direction Reference point wist be inside Prop.Work	1(Bldg.Name) Inside	A-1 (GOMATHY)
			Poly	
				ARCHPROJ BALCONY BALCONY
_RailLine	ByLayer:71	Railway line shall be drawn in the layout plan as a Open Poly (Ltype-CentreLine) & Text which	XXX Metre Gauge Railway Line	
		Note: Railway Gauge must be		
_Ramp	ByLayer:135	Draw a Ramp as a closed polyline with CentreLine (L-type-	At starting of ramp name you	



_RecreationalGnd	ByLayer: 2	Draw a closed polyline on	
		"_RecreationalGnd" Layer to	
		recreational space.	COP
_ReservArea	ByLayer:62	If there is any Reservation Area in	
		Plot, Reservation Area should be	
		Text inside same Layer.	A1 (PATEL)
			RESERVATION
			- OAV
			NRU
			MAIN
_ResiFSI	ByLayer:190	A Closed poly with Text on this	
Existing FSI	ByLayer:190	or Floor FSI.	
		It will cover whole area which is	
		considered in FSI Area per Floor.	
		(Line type of Existing FSI poly	
		snould be ACAD_ISI0200100)	
_RoadWidening	ByLayer:67	A closed polyline with Text	
• Taken in FSI	By colour.232	should be drawn on same Layer.	
		Margin will be generated 8	
		checked from Roadwidening Poly	
		by AutoDCR	
		FSI consideration draw in	
		colour-232	
			8 DAD
			ROAD WIDENING AAN RO
			5 MT W.
			1.5
_Room	ByLayer:200	A closed polyline for each room	
		with its text inside should be	
			STORE 92-2.06
Section	BvLaver:75	Section poly should be drawn as	
		a closed Polyline with Text on	(O/H)TANK(a)-3000 IHIFT MACHINE FOOM
		same Layer. It is used to group all	STAR CASE
		Sections, Plinth, Staircabin, Lift	TERRACE FLOOR
		,machine Room etc.	
		Sectional Entity.	FIRST FLOOR LIFT SHAFT
		(Note: Area or size of Floor does't have any meaning in AutoDCR)	GROUND FLOOR
			(U/G)T ANK(b)-5000 ltr
			BASEMENT FLOPR
Sourceal inc	Dul over 404	Droin line shall be drewer as a st	SECTION AB
	Бу∟ауег:131	open polyline on this layer.	

_SitePlan	ByLayer:50	The encapsulating poly around the Site/Key Plan with the Text & Scale inside it. (Note : Scale should be written as described. Scale:1:500)		BAIL LINE UPO BIR BIR
_SpecialUseFSI • Free FSI @Basement • Existing FSI StairCase • Intermediate landing • Flight Width • Floor Landing	ByLayer:213 ByColor:134 ByLayer:213 ByLayer:121 ByColor:161 ByColor:121 ByColor:231	 FSI ploy for all other building uses like educational, institutional etc. except resi.,comm. industrial use should be drawn on this layer. (Line type of Existing FSI poly should be ACAD_ISI02W100) Total Staircase area should be drawn as a closed polyline with text inside it. This Main Stair Poly should contain Intermediate Landing as well as Floor Landing area inside. (Intermediate Landing & Floor Landing Poly color should be as described) 	Give Proper Naming convention for other staircase like Open staircase, Open Landing, Fabricated/spir al staircase	Open Landing Int. Landing ArtiVentishaft OPEN STAIRCASE Floor Landing CHOWK/OTS ARCHPROJ BALCONY Special USE FSI
_SubStructure: • Elect.room • Transformer • Watchman cabin/ SecurityRoom • Servant Quarters • Garage • Rain water Harvesting • Motor room • A C Plant Room • Meter Room • Meter Room • Septic Tank • Sewage Treatment Plant • Lumber Room • Gate Pillar • Lavatory • Pebble Bed • Solar Heating System • Gymnasium • Generator Room • AHU • Electric/Switch Gear Room • Letter Box Room	ByLayer:32 ByColor:93 ByColor:93 ByColor:105 ByColor:105 ByColor:91 ByColor:92 ByColor:201 ByColor:201 ByColor:162 ByColor:162 ByColor:152 ByColor:151 ByColor:151 ByColor:155 ByColor:155 ByColor:155 ByColor:155 ByColor:122 ByColor:122 ByColor:141 ByColor:127	SubStructures which are allowed in Margins or Layout & Free from FSI should be drawn as a closed polyline with text inside it. (Each SubStructure should be drawn As per described Colour)		Generator Room HU Electric/Swith in Gear Room TRANSFORMER METER ROOM TRANSFORMER METER ROOM Recreational Ground N.S.PLANT ROOM WIA TCHMAIN ROOM
_Tank	ByLayer:133	Tank clear size should be drawn as a closed Polyline with Text on this Layer in Floor Plan/Layout Plan as well as Section with same Text. (<i>Note: Tank No. & Capacity</i> should be written in Text'	Naming Convention will be Provided as per shown in Description	Section TANK-1(0/H) Capacity=15000Ltr Terrace Roor Plan





For Land Division Proposal :

Layer name	Layer	Description	Naming	
_Amalgamation	ByLayer:33	For Amalgamation Proposal, Draw resulting Plot as a closed Polyline having Text/MText on _Amalgamation Layer Draw All Plots inside Amalgamation poly	Convention	7.50mt. wd road other plot Main Plot Plot:B Amalgamated Plot SUBPLOTS Plot:A 8.0mt. wd road
_SubDivision	By Layer:100	For Land Division Proposal, Draw each SubPlot (Subdivided Plot) as a Closed Polyline having Text/Mtext on _SubDivision layer Draw All Subplots inside Plot poly		12.0mt. wd road ROAD WIDENDYG Plot.B



Layer Information

Name	On	Freeze	L	Color	Linetype	Lineweight	Plot Style
_Amenity	Q	Q	∎	🔲 Cyan	Continuous	Default	Color_4
_ArchProj	Q	Ø	∎	21	Continuous	Default	Color_21
_ArtiVentiShaft	Ŷ	Ø	£	83	Continuous	Default	Color_83
_Balcony	Ŷ	Ø	£	25	Continuous	Default	Color_25
_Building	Ŷ	a	-	52	Continuous	Default	Color_52
BurialPlaceline	Ŷ	a	-f	172	Continuous	Default	Color_172
_CarpetArea	Ŷ	a	-f	191	Continuous	Default	Color_191
_Chowk	Ŷ	a	-f	42	Continuous	Default	Color_42
CommFSI	Ŷ	Ø	-f	150	Continuous	Default	Color_150
_CompoundWall	Ŷ	a	-f	252	Continuous	Default	Color_252
Door	Ŷ	a	-	114	Continuous	Default	Color_114
ElectricLine	Ŷ	Ø	1	241	Continuous	Default	Color_241
ExStructure	Ŷ	Ø	-	Blue	Continuous	Default	Color 5
Floor	Ŷ.	Ø	-	153	Continuous	Default	Color 153
FloorInSection	Ŷ	Ø	-	132	Continuous	Default	Color 132
GroundLevel	Ŷ.	Ø	-	63	Continuous	Default	Color 53
IndFSI	Ŷ.	a	-	163	Continuous	Default	Color 163
_ IndivSubPlot	Ŷ.	Ø	-	180	Continuous	Default	Color 180
_ IntDPRoad	ů.	Ø	-	6 1	Continuous	Default	Color 61
_ InternalRoad	ů.	a	-	Green	Continuous	Default	Color 3
_ Lift	°.	Ø	-	171	Continuous	Default	Color 171
_ MainRoad	ů.	Ø	-	20	Continuous	Default	Color 20
_ MarginLine	Ő	ö	-	253	Continuous	Default	Color 253
NETPLOT	°.	a	-	145	Continuous	Default	Color 145
_ NotInProposal	Ő	Ø	-	141	Continuous	Default	Color 141
OtherPLTBoundary	Ő	ö	-	103	Continuous	Default	Color 103
Parking	Ő	a	-	60	Continuous	Default	Color 50
Passage	°.	a	-	243	Continuous	Default	Color 243
Pathway	°.	Ø	-	15	Continuous	Default	Color 15
Plot	Ő	ö	-	□ White	Continuous	Default	Color 7
_ Podium	Ő	ö	-	40	Continuous	Default	Color 40
_ PropWork	Õ	ö	-	Red	Continuous	Default	Color 1
RailLine	Ő	ö	-	71	Continuous	Default	Color 71
_ Ramp	Ő	ö	-	135	Continuous	Default	Color 135
RecreationalGnd	Ő	ö	-	TYellow	Continuous	Default	Color 2
_ ReservArea	Ő	Ø	-	62	Continuous	Default	Color 52
_ ResiFSI	Ő	ö	-	190	Continuous	Default	Color 190
RoadWidening	Ő	õ	-	67	Continuous	Default	Color 67
Room	Ő	õ	-	72	Continuous	Default	Color 72
Section	Õ	ö	-	75	Continuous	Default	Color 75
SewageLine	Õ	õ	-	131	Continuous	Default	Color 131
SitePlan	0	ö	-	50	Continuous	Default	Color 50
	0	ö	-	213	Continuous	Default	Color 213
StairCase	Ô	ñ	-	120	Continuous	Default	Color 120
SubStructure	0	ñ	-	32	Continuous	Default	Color 32
Tank	0	ñ	-	133	Continuous	Default	Color 133
Terrace	°,	ñ	5	30	Continuous	Default	Color 30
Void	° C	ñ	5	111	Continuous	Default	Color 111
WaterBodu	° C	1	5	65	Continuous	Default	Color 65
- n diono ody	A	And a	-		Continuous	Dordait	0000_00

_WaterLine	V	Q	_] 131	Continuous	Default	Color_131
_Window	0	Ø	_	115	Continuous	Default	Color_115
Amalgamation	Ŷ	Ø	f (33	Continuous	Default	Color_33
_SubDivision	Q	Ø	f [100	Continuous	Default	Color_100

Contact Us:

M/s SoftTech Engineers Pvt. Ltd.



5/A, The Pentagon, Near Hotel Panchami, Satara Road, Pune - 411 009. Maharastra, India Telephone : +91-20-24217676 / 24218747 E-Mail : <u>sepl@softtech-engr.com</u> Website : <u>www.softtech-engr.com</u>